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**zenoh-c**

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**ADLINK zenoh team**

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The *libzenoh-c* library provides a C client API for the zenoh protocol.

An introduction to zenoh and its concepts is available on [zenoh.io](https://zenoh.io).

Note that only the zenoh-net API is available in c at this time.



## ZENOH-NET API

## 1.1 Examples

### 1.1.1 Publish

```
#include <string.h>
#include "zenoh/net.h"

int main(int argc, char **argv) {
    char* value = "value";

    zn_session_t *s = zn_open(zn_config_default());
    zn_write(s, zn_rname("/res/name"), (const uint8_t *)value, strlen(value));
    zn_close(s);

    return 0;
}
```

### 1.1.2 Subscribe

```
#include <stdio.h>
#include "zenoh/net.h"

void data_handler(const zn_sample_t *sample, const void *arg) {
    printf(">> Received (%.*s, %.*s)\n",
        (int)sample->key.len, sample->key.val,
        (int)sample->value.len, sample->value.val);
}

int main(int argc, char **argv) {
    zn_session_t *s = zn_open(zn_config_default());
    zn_subscriber_t *sub = zn_declare_subscriber(s, zn_rname("/res/name"), zn_subinfo_
    ↪ default(), data_handler, NULL);

    char c = 0;
    while (c != 'q') {
        c = fgetc(stdin);
    }
}
```

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```
    zn_undeclare_subscriber(sub);
    zn_close(s);
    return 0;
}
```

### 1.1.3 Query

```
#include <stdio.h>
#include <unistd.h>
#include <string.h>
#include "zenoh/net.h"

int main(int argc, char** argv) {
    zn_session_t *s = zn_open(zn_config_default());
    zn_reply_data_array_t replies = zn_query_collect(s, zn_rname("/res/name"), "", zn_
    ↪ query_target_default(), zn_query_consolidation_default());

    for(unsigned int i = 0; i < replies.len; ++i) {
        printf(">> Received (%.*s, %.*s)\n",
            (int)replies.val[i].data.key.len, replies.val[i].data.key.val,
            (int)replies.val[i].data.value.len, replies.val[i].data.value.val);
    }
    zn_reply_data_array_free(replies);

    zn_close(s);
    return 0;
}
```

## 1.2 API Reference

### 1.2.1 Types

#### 1.2.1.1 String

struct **z\_string\_t**

A string.

const char \***val**

A pointer to the string.

unsigned int **len**

The length of the string.

struct *z\_string\_t* **z\_string\_make**(const char \*s)

Construct a *z\_string\_t* from a NULL terminated string. The content of the given string is copied.

#### Parameters

- **s** – The NULL terminated string.



**Returns** A new `z_string_t`.

### 1.2.1.2 Array of Str

struct **z\_str\_array\_t**  
 An array of NULL terminated strings.

char \*const \***val**  
 A pointer to the array.

unsigned int **len**  
 The length of the array.

### 1.2.1.3 Bytes

struct **z\_bytes\_t**  
 An array of bytes.

const unsigned char \***val**  
 A pointer to the bytes array.

unsigned int **len**  
 The length of the bytes array.

### 1.2.1.4 Properties

type **zn\_properties\_t**  
 A map of key/value properties where the key is an unsigned int and the value a `z_string_t`. Multiple values are coma separated.

struct `zn_properties_t` \***zn\_properties\_make()**  
 Return a new empty map of properties.

unsigned int **zn\_properties\_len**(struct `zn_properties_t` \*ps)  
 Get the length of the given properties map.

#### Parameters

- **ps** – A pointer to the properties map.

**Returns** The length of the given properties map.

struct `zn_properties_t` \***zn\_properties\_insert**(struct `zn_properties_t` \*ps, unsigned long key, struct `z_string_t` value)

Insert a property with a given key to a properties map. If a property with the same key already exists in the properties map, it is replaced.

#### Parameters

- **ps** – A pointer to the properties map.
- **key** – The key of the property to add.
- **value** – The value of the property to add.

**Returns** A pointer to the updated properties map.

struct `z_string_t` **zn\_properties\_get**(struct `zn_properties_t` \*ps, unsigned int key)  
 Get the property with the given key from a properties map.

**Parameters**

- **ps** – A pointer to properties map.
- **key** – The key of the property.

**Returns** The value of the property with key **key** in properties map **ps**.

void **zn\_properties\_free**(struct *zn\_properties\_t* \*ps)  
Free a set of properties.

**Parameters**

- **ps** – A pointer to the properties.

## 1.2.2 Scouting

### 1.2.2.1 Types

Possible flags in a whatami bitmask :

const unsigned int **ZN\_ROUTER**

const unsigned int **ZN\_PEER**

const unsigned int **ZN\_CLIENT**

struct **zn\_hello\_t**

A hello message returned by a zenoh entity to a scout message sent with *zn\_scout()*.

unsigned int **whatami**

The kind of zenoh entity.

*z\_bytes\_t* **pid**

The peer id of the scouted entity (empty if absent).

*z\_str\_array\_t* **locators**

The locators of the scouted entity.

struct **zn\_hello\_array\_t**

An array of *zn\_hello\_t* messages.

const *zn\_hello\_t* \***val**

A pointer to the array.

unsigned int **len**

The length of the array.

### 1.2.2.2 Functions

struct *zn\_hello\_array\_t* **zn\_scout**(unsigned int what, struct *zn\_properties\_t* \*config, unsigned long scout\_period)  
Scout for routers and/or peers.

**Parameters**

- **what** – A whatami bitmask of zenoh entities kind to scout for.
- **config** – A set of properties to configure the scouting.
- **scout\_period** – The time that should be spent scouting before returning the results.

**Returns** An array of *zn\_hello\_t* messages.

void **zn\_hello\_array\_free**(struct *zn\_hello\_array\_t* hellos)

Free an array of *zn\_hello\_t* messages and it's contained *zn\_hello\_t* messages recursively.

#### Parameters

- **strs** – The array of *zn\_hello\_t* messages to free.

## 1.2.3 Session

### 1.2.3.1 Session configuration

A zenoh-net session is configured through a *zn\_properties\_t* properties map.

Multiple values are coma separated.

The following constants define the several property keys accepted for a zenoh-net session configuration and the associated accepted values.

const unsigned int **ZN\_CONFIG\_MODE\_KEY**

The library mode.

- Accepted values : "peer", "client".
- Default value : "peer".

const unsigned int **ZN\_CONFIG\_PEER\_KEY**

The locator of a peer to connect to.

- Accepted values : <locator> (ex: "tcp/10.10.10.10:7447").
- Default value : None.
- Multiple values accepted.

const unsigned int **ZN\_CONFIG\_LISTENER\_KEY**

A locator to listen on.

- Accepted values : <locator> (ex: "tcp/10.10.10.10:7447").
- Default value : None.
- Multiple values accepted.

const unsigned int **ZN\_CONFIG\_USER\_KEY**

The user name to use for authentication.

- Accepted values : <string>.
- Default value : None.

const unsigned int **ZN\_CONFIG\_PASSWORD\_KEY**

The password to use for authentication.

- Accepted values : <string>.
- Default value : None.

const unsigned int **ZN\_CONFIG\_MULTICAST\_SCOUTING\_KEY**

Activates/Desactivates multicast scouting.

- Accepted values : "true", "false".
- Default value : "true".

const unsigned int **ZN\_CONFIG\_MULTICAST\_INTERFACE\_KEY**

The network interface to use for multicast scouting.

- Accepted values : "auto", <ip address>, <interface name>.
- Default value : "auto".

const unsigned int **ZN\_CONFIG\_MULTICAST\_ADDRESS\_KEY**

The multicast address and ports to use for multicast scouting.

- Accepted values : <ip address>:<port>.
- Default value : "224.0.0.224:7447".

const unsigned int **ZN\_CONFIG\_SCOUTING\_TIMEOUT\_KEY**

In client mode, the period dedicated to scouting a router before failing.

- Accepted values : <float in seconds>.
- Default value : "3.0".

const unsigned int **ZN\_CONFIG\_SCOUTING\_DELAY\_KEY**

In peer mode, the period dedicated to scouting first remote peers before doing anything else.

- Accepted values : <float in seconds>.
- Default value : "0.2".

const unsigned int **ZN\_CONFIG\_ADD\_TIMESTAMP\_KEY**

Indicates if data messages should be timestamped.

- Accepted values : "true", "false".
- Default value : "false".

const unsigned int **ZN\_CONFIG\_LOCAL\_ROUTING\_KEY**

Indicates if local writes/queries should reach local subscribers/queryables.

- Accepted values : "true", "false".
- Default value : "true".

The following functions allow to create default *zn\_properties\_t* maps for zenoh-net session configuration. The returned configurations can be amended with extra options with *zn\_properties\_insert()*.

struct *zn\_properties\_t* \***zn\_config\_empty()**

Create an empty set of properties for zenoh-net session configuration.

struct *zn\_properties\_t* \***zn\_config\_default()**

Create a default set of properties for zenoh-net session configuration.

struct *zn\_properties\_t* \***zn\_config\_peer()**

Create a default set of properties for peer mode zenoh-net session configuration.

struct *zn\_properties\_t* \***zn\_config\_client**(char \*peer)

Create a default set of properties for client mode zenoh-net session configuration. If peer is not null, it is added to the configuration as remote peer.

#### Parameters

- **peer** – An optional peer locator.

### 1.2.3.2 Session management

struct zn\_session\_t \***zn\_open**(struct zn\_properties\_t \*config)  
Open a zenoh-net session

**Parameters**

- **config** – A set of properties.

**Returns** The created zenoh-net session or null if the creation did not succeed.

struct zn\_properties\_t \***zn\_info**(struct zn\_session\_t \*session)  
Get informations about an zenoh-net session.

**Parameters**

- **session** – A zenoh-net session.

**Returns** A *zn\_properties\_t* map containing informations on the given zenoh-net session.

void **zn\_close**(struct zn\_session\_t \*session)  
Close a zenoh-net session.

**Parameters**

- **session** – A zenoh-net session.

## 1.2.4 Resource

### 1.2.4.1 Resource key

struct **zn\_reskey\_t**  
A resource key.

Resources are identified by URI like string names. Examples : `"/some/resource/key"`. Resource names can be mapped to numerical ids through *zn\_declare\_resource()* for wire and computation efficiency.

A resource key can be either:

- A plain string resource name.
- A pure numerical id.
- The combination of a numerical prefix and a string suffix.

unsigned long **id**  
The id or prefix of this resource key. 0 if empty.

const char \***suffix**  
The suffix of this resource key. NULL if pure numerical id.

struct zn\_reskey\_t **zn\_rname**(const char \*name)  
Create a resource key from a resource name.

**Parameters**

- **id** – The resource name.

**Returns** A new resource key.

struct zn\_reskey\_t **zn\_rid**(unsigned long id)  
Create a resource key from a resource id.

**Parameters**

- **id** – The resource id.

**Returns** A new resource key.

struct *zn\_reskey\_t* **zn\_rid\_with\_suffix**(unsigned long id, const char \*suffix)  
Create a resource key from a resource id and a suffix.

**Parameters**

- **id** – The resource id.
- **suffix** – The suffix.

**Returns** A new resource key.

### 1.2.4.2 Sample

struct **zn\_sample\_t**

A zenoh-net data sample.

A sample is the value associated to a given resource at a given point in time.

*z\_string\_t* **key**

The resource key of this data sample.

*z\_bytes\_t* **value**

The value of this data sample.

void **zn\_sample\_free**(struct *zn\_sample\_t* sample)  
Free a *zn\_sample\_t* contained key and value.

**Parameters**

- **sample** – The *zn\_sample\_t* to free.

### 1.2.4.3 Resource declaration

unsigned long **zn\_declare\_resource**(struct zn\_session\_t \*session, struct *zn\_reskey\_t* reskey)  
Associate a numerical id with the given resource key.

This numerical id will be used on the network to save bandwidth and ease the retrieval of the concerned resource in the routing tables.

**Parameters**

- **session** – The zenoh-net session.
- **resource** – The resource key to map to a numerical id.

**Returns** A numerical id.

## 1.2.5 Publication

### 1.2.5.1 Types

type **zn\_publisher\_t**

A zenoh-net Publisher.

enum **zn\_congestion\_control\_t**

The behavior to adopt in case of congestion while routing some data.

- **zn\_congestion\_control\_t\_BLOCK**
- **zn\_congestion\_control\_t\_DROP**

### 1.2.5.2 Functions

struct **zn\_publisher\_t** \***zn\_declare\_publisher**(struct **zn\_session\_t** \*session, struct *zn\_reskey\_t* reskey)

Declare a **zn\_publisher\_t** for the given resource key.

Written resources that match the given key will only be sent on the network if matching subscribers exist in the system.

#### Parameters

- **session** – The zenoh-net session.
- **resource** – The resource key to publish.

**Returns** The created **zn\_publisher\_t** or null if the declaration failed.

void **zn\_undeclare\_publisher**(struct **zn\_publisher\_t** \*publ)

Undeclare a **zn\_publisher\_t**.

#### Parameters

- **sub** – The **zn\_publisher\_t** to undeclare.

int **zn\_write**(struct **zn\_session\_t** \*session, struct *zn\_reskey\_t* reskey, const uint8\_t \*payload, unsigned int len)

Write data.

#### Parameters

- **session** – The zenoh-net session.
- **resource** – The resource key to write.
- **payload** – The value to write.
- **len** – The length of the value to write.

**Returns** 0 in case of success, 1 in case of failure.

int **zn\_write\_ext**(struct **zn\_session\_t** \*session, struct *zn\_reskey\_t* reskey, const uint8\_t \*payload, unsigned int len, unsigned int encoding, unsigned int kind, enum *zn\_congestion\_control\_t* congestion\_control)

Write data with extended options.

#### Parameters

- **session** – The zenoh-net session.
- **resource** – The resource key to write.
- **payload** – The value to write.
- **len** – The length of the value to write.

- **encoding** – The encoding of the value.
- **kind** – The kind of value.
- **congestion\_control** – The behavior to adopt in case of congestion while routing some data.

**Returns** 0 in case of success, 1 in case of failure.

## 1.2.6 Subscription

### 1.2.6.1 Types

type **zn\_subscriber\_t**

A zenoh-net subscriber.

enum **zn\_reliability\_t**

The subscription reliability.

- **zn\_reliability\_t\_BEST\_EFFORT**
- **zn\_reliability\_t\_RELIABLE**

enum **zn\_submode\_t**

The subscription mode.

- **zn\_submode\_t\_PUSH**
- **zn\_submode\_t\_PULL**

struct **zn\_period\_t**

The subscription period.

unsigned int **origin**

unsigned int **period**

unsigned int **duration**

struct **zn\_subinfo\_t**

Informations to be passed to *zn\_declare\_subscriber()* to configure the created *zn\_subscriber\_t*.

*zn\_reliability\_t* **reliability**

The subscription reliability.

*zn\_submode\_t* **mode**

The subscription mode.

*zn\_period\_t* \***period**

The subscription period.

struct *zn\_subinfo\_t* **zn\_subinfo\_default()**

Create a default subscription info.



### 1.2.6.2 Functions

struct *zn\_subscriber\_t* \***zn\_declare\_subscriber**(struct *zn\_session\_t* \*session, struct *zn\_reskey\_t* reskey, struct *zn\_subinfo\_t* sub\_info, void (\*callback)(const struct *zn\_sample\_t*\*, const void\*), void \*arg)

Declare a *zn\_subscriber\_t* for the given resource key.

#### Parameters

- **session** – The zenoh-net session.
- **resource** – The resource key to subscribe.
- **sub\_info** – The *zn\_subinfo\_t* to configure the *zn\_subscriber\_t*.
- **callback** – The callback function that will be called each time a data matching the subscribed resource is received.
- **arg** – A pointer that will be passed to the **callback** on each call.

**Returns** The created *zn\_subscriber\_t* or null if the declaration failed.

void **zn\_pull**(struct *zn\_subscriber\_t* \*sub)

Pull data for a pull mode *zn\_subscriber\_t*. The pulled data will be provided by calling the **callback** function provided to the *zn\_declare\_subscriber()* function.

#### Parameters

- **sub** – The *zn\_subscriber\_t* to pull from.

void **zn\_undeclare\_subscriber**(struct *zn\_subscriber\_t* \*sub)

Undeclare a *zn\_subscriber\_t*.

#### Parameters

- **sub** – The *zn\_subscriber\_t* to undeclare.

## 1.2.7 Query

### 1.2.7.1 Types

struct **zn\_target\_t**

Which amongst the matching queryables should be target of a *zn\_query()*.

*zn\_target\_t\_Tag* tag;

zn\_target\_t\_COMPLETE\_Body **complete**;

Members of *zn\_target\_t* when *zn\_target\_t.tag* is set to *zn\_target\_t\_COMPLETE*.

unsigned int **n**

The number of complete queryables that should be target of a *zn\_query()*.

enum **zn\_target\_t\_Tag**

The possible values of *zn\_target\_t.tag*.

- **zn\_target\_t\_BEST\_MATCHING**: The nearest complete queryable if any else all matching queryables.
- **zn\_target\_t\_COMPLETE**: A set of complete queryables.
- **zn\_target\_t\_ALL**: All matching queryables.
- **zn\_target\_t\_NONE**: No queryables.

struct *zn\_target\_t* **zn\_target\_default()**  
Create a default *zn\_target\_t*.

struct **zn\_query\_target\_t**  
The zenoh-net queryables that should be target of a *zn\_query()*.

unsigned int **kind**  
A mask of queryable kinds.

*zn\_target\_t* **target**  
The query target.

Predefined values for *zn\_query\_target\_t.kind*:

const unsigned int **ZN\_QUERYABLE\_ALL\_KINDS**  
const unsigned int **ZN\_QUERYABLE\_EVAL**  
const unsigned int **ZN\_QUERYABLE\_STORAGE**

struct *zn\_query\_target\_t* **zn\_query\_target\_default()**  
Create a default *zn\_query\_target\_t*.

enum **zn\_consolidation\_mode\_t**  
The kind of consolidation that should be applied on replies to a *zn\_query()*.

- **zn\_consolidation\_mode\_t\_FULL**: Guaranties unicity of replies. Optimizes bandwidth.
- **zn\_consolidation\_mode\_t\_LAZY**: Does not garanty unicity. Optimizes latency.
- **zn\_consolidation\_mode\_t\_NONE**: No consolidation.

struct **zn\_query\_consolidation\_t**  
The kind of consolidation that should be applied on replies to a *zn\_query()* at the different stages of the reply process.

*zn\_consolidation\_mode\_t* **first\_routers**  
The consolidation mode to apply on first routers of the replies routing path.

*zn\_consolidation\_mode\_t* **last\_router**  
The consolidation mode to apply on last router of the replies routing path.

*zn\_consolidation\_mode\_t* **reception**  
The consolidation mode to apply at reception of the replies.

struct *zn\_query\_consolidation\_t* **zn\_query\_consolidation\_default()**  
Create a default *zn\_query\_consolidation\_t*.

struct **zn\_reply\_data\_t**  
An reply to a *zn\_query()* (or *zn\_query\_collect()*).

*zn\_sample\_t* **data**  
a *zn\_sample\_t* containing the key and value of the reply.

unsigned int **source\_kind**  
The kind of the replier that sent this reply.

*z\_bytes\_t* **replier\_id**  
The id of the replier that sent this reply.

void **zn\_reply\_data\_free**(struct *zn\_reply\_data\_t* reply\_data)  
Free a *zn\_reply\_data\_t* contained data and replier\_id.

**Parameters**

- **reply\_data** – The *zn\_reply\_data\_t* to free.

struct **zn\_reply\_data\_array\_t**

An array of *zn\_reply\_data\_t*. Result of *zn\_query\_collect()*.

char \*const \***val**

A pointer to the array.

unsigned int **len**

The length of the array.

void **zn\_reply\_data\_array\_free**(struct *zn\_reply\_data\_array\_t* replies)

Free a *zn\_reply\_data\_array\_t* and its contained replies.

#### Parameters

- **replies** – The *zn\_reply\_data\_array\_t* to free.

struct **zn\_reply\_t**

An reply to a *zn\_query()*.

*zn\_reply\_t\_Tag* **tag**

Indicates if the reply contains data or if it's a FINAL reply.

*zn\_reply\_data\_t* **data**

The reply data if *zn\_reply\_t.tag* equals *zn\_reply\_t.Tag.zn\_reply\_t\_Tag\_DATA*.

enum **zn\_reply\_t\_Tag**

The possible values of *zn\_reply\_t.tag*

- **zn\_reply\_t\_Tag\_DATA**: The reply contains some data.
- **zn\_reply\_t\_Tag\_FINAL**: The reply does not contain any data and indicates that there will be no more replies for this query.

### 1.2.7.2 Functions

void **zn\_query**(struct *zn\_session\_t* \*session, struct *zn\_reskey\_t* reskey, const char \*predicate, struct *zn\_query\_target\_t* target, struct *zn\_query\_consolidation\_t* consolidation, void (\*callback)(struct *zn\_reply\_t*, const void\*), void \*arg)

Query data from the matching queryables in the system. Replies are provided through a callback function.

#### Parameters

- **session** – The zenoh-net session.
- **resource** – The resource key to query.
- **predicate** – An indication to matching queryables about the queried data.
- **target** – The kind of queryables that should be target of this query.
- **consolidation** – The kind of consolidation that should be applied on replies.
- **callback** – The callback function that will be called on reception of replies for this query.
- **arg** – A pointer that will be passed to the **callback** on each call.

struct *zn\_reply\_data\_array\_t* **zn\_query\_collect**(struct *zn\_session\_t* \*session, struct *zn\_reskey\_t* reskey, const char \*predicate, struct *zn\_query\_target\_t* target, struct *zn\_query\_consolidation\_t* consolidation)

Query data from the matching queryables in the system. Replies are collected in an array.

#### Parameters

- **session** – The zenoh-net session.

- **resource** – The resource key to query.
- **predicate** – An indication to matching queryables about the queried data.
- **target** – The kind of queryables that should be target of this query.
- **consolidation** – The kind of consolidation that should be applied on replies.

**Returns** An array containing all the replies for this query.

## 1.2.8 Queryable

### 1.2.8.1 Types

type **zn\_queryable\_t**

The zenoh-net Queryable.

type **zn\_query\_t**

A query received by a Queryable.

struct **z\_string\_t zn\_query\_res\_name**(struct *zn\_query\_t* \*query)

Get the resource name of a received query.

#### Parameters

- **query** – The query.

**Returns** The resource name of the query.

struct **z\_string\_t zn\_query\_predicate**(struct *zn\_query\_t* \*query)

Get the predicate of a received query.

#### Parameters

- **query** – The query.

**Returns** The predicate of the query.

### 1.2.8.2 Functions

struct *zn\_queryable\_t* \***zn\_declare\_queryable**(struct zn\_session\_t \*session, struct *zn\_reskey\_t* reskey, unsigned int kind, void (\*callback)(struct *zn\_query\_t*\*, const void\*), void \*arg)

Declare a *zn\_queryable\_t* for the given resource key.

#### Parameters

- **session** – The zenoh-net session.
- **resource** – The resource key the *zn\_queryable\_t* will reply to.
- **kind** – The kind of *zn\_queryable\_t*.
- **callback** – The callback function that will be called each time a matching query is received.
- **arg** – A pointer that will be passed to the **callback** on each call.

**Returns** The created *zn\_queryable\_t* or null if the declaration failed.

Predefined values for kind:

const unsigned int **ZN\_QUERYABLE\_EVAL**

const unsigned int **ZN\_QUERYABLE\_STORAGE**

void **zn\_send\_reply**(struct *zn\_query\_t* \*query, const char \*key, const uint8\_t \*payload, unsigned int len)

Send a reply to a query.

This function must be called inside of a Queryable callback passing the query received as parameters of the callback function. This function can be called multiple times to send multiple replies to a query. The reply will be considered complete when the Queryable callback returns.

#### Parameters

- **query** – The query to reply to.
- **key** – The resource key of this reply.
- **payload** – The value of this reply.
- **len** – The length of the value of this reply.

void **zn\_undeclare\_queryable**(struct *zn\_queryable\_t* \*qable)

Undeclare a *zn\_queryable\_t*.

#### Parameters

- **qable** – The *zn\_queryable\_t* to undeclare.



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